



FEATURES

- ▶ Adjustable one-touch signaling and additional programmable settings including hazard flashing modes, strobe effects, and arrival and departure modes.
- ► Compatible with any vehicle using a CF18 Flasher.
- ▶ 100% Plug-and-Play Installation.
- ▶ Backed by three year warranty.

INSTALLATION

- ▶ Unplug factory flasher relay from socket.
- ▶ Insert new flasher relay into socket. Enjoy!



PROGRAMMING GUIDE

Tap-to-Signal

By default, the flasher will blink four times when you tap the **stalk**. To change blink count:



1. Center the stalk, switch hazards off, switch ignition off.



2. Move the stalk into the right position to increase by one blink, or into the left position to decrease by one blink.



3. With the stalk still to the right or left, switch ignition on to save. Move the **stalk** back to center, and try tapping left or right to test your new blink count. Repeat to increase or decrease further.

Note: decreasing blink count below three will disable the tap-to-signal function. Increase blink count to re-enable.

Strobe Hazards

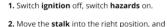
The flasher has a strobe built-in to the hazard function, which you can configure in three different modes:

ALWAYS: Hazards will always strobe when activated. OFF: Hazards will not strobe. They will blink at a standard rate. PARKING: Hazards will strobe only when ignition is switched off.

By default, the flasher is in ALWAYS strobe mode. You can rotate through strobe modes by following this configuration procedure:











Unique Hazard Functions

To use unique hazard functions, start by switching your hazards on, then:



Slo-Mo: tap the stalk left (slower than normal hazards)



Wig-Wag: tap the stalk right (alternates left and right side)

These unique functions can be applied on their own, or combined together. Tapping left, then right will create a "Slo-Mo Wig-Wag." To reset, switch your hazards off and back on. The unique function setting is not saved. You must tap left or right each time to re-activate unique functions.



for a total of eight unique hazard functions!

Arrival and Departure Lighting

By default, the flasher will keep your turn signals on with constant power for 20 seconds when you press your lock or unlock button. This is a convenient way to illuminate the surrounding area when approaching or leaving your vehicle at night.

To keep lights on longer, you can press lock or unlock a second time to double the total illumination time. To cancel, switch **ignition** or **hazards** on. Note: some vehicles will turn off the lighting when the lock button is pressed a third time.

The Arrival and Departure Lighting time can be adjusted from 10 to 90 seconds, or turned off if not desired. You can configure the total time setting with these steps:

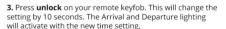






- 1. Center the stalk, switch hazards off, switch ignition off.
- 2. Move the stalk into the right position to increase, or into the left position to decrease the total time setting.







4. Pressing the unlock button again will change the setting by another 10 seconds. If you would like to reverse the setting, and move in the other direction, go back to step 1.

Note: If the setting is decreased to zero, function will be disabled. Re-activate by increasing the setting, as described above.

FLASHER RESET

- ▶ Switch ignition off and move the stalk to the left position.
- ▶ Switch hazards on. Hazards will begin flashing in Normal 4-way.
- ▶ Switch ignition on. Hazards change to Strobing and Slow Motion 4-way.
- ▶ Center the stalk and switch hazards off.

TROUBLESHOOTING

- ► Ensure the flasher relay is fully plugged in.
- ► Disconnect and reconnect your battery.
- ► Confirm that the original turn signal bulbs are functional.



